Jason Edward Lewis (Concordia University)

Professor of Computation Arts

University Research Chair in Computational Media and the Indigenous Future Imaginary

Contact: email; phone number

Degrees
- M.Phil, Design, Royal College of Arts, London, UK (1997)
- B.S. Symbolic Systems, Stanford University, Palo Alto, USA (1991)
- B.A. German Studies, Stanford University, Palo Alto, USA (1990)

Career
- Associate Professor of Computation Arts, Department of Design and Computation Arts, Faculty of Fine Arts, Concordia University (2007-present)
- Director, Computation Arts Program, Dept. of Design and Computation Arts, Faculty of Fine Arts, Concordia University (2009-present)
- Assistant Professor of Computation Arts, Dept. of Design and Computation Arts, Faculty of Fine Arts, Concordia University (2002-2007)
- Founder and Director of Research, Arts Alliance Laboratory, San Francisco, USA (1999-2001)
- Advisor, Arts Alliance, London, UK (1997-2003)
- Member of Research Staff, Interval Research Corporation, Palo Alto, USA (1996-1999)

Research/Creation

Exhibitions – Solo
- *P.o.E.M.M.: A Retrospective*. PHI Centre, Montreal, QC (May 2015)
- *Vital to the General Public Welfare*. Edward Day Gallery & imagineNATIVE Festival, Toronto, ON (Oct. 2011)
- *Words Found on an Empty Beach*. ArtEngine, Ottawa, ON (March – April 2011)

Exhibitions – Group
- *Les littératures numériques d'hier à demain,* Bibliothèque nationale de France, Paris, France (Sept. 2013)
- *The Electronic Literature Exhibit,* Modern Language Association 2012 Convention, Seattle, WA (Jan. 2012)
- *Signs for Sounds*, Devon Gallery + A Fine Line, Devon, U.K. (travelling; October 2011 – May 2013)
- *SEND: Conversations in Evolving Media*, Institute for Contemporary Art, Portland, Maine. (June – August 2008)

Honours and Awards
- Best New Media, imagineNative Festival (2013)
- McConnel Foundation / Ashoka Changemakers Award (2012)
- Jury Award, Electronic Literature Organization (2012)
- Grand Prize, Grafika (2011)
- Selection, ELO Collection vol. 2 (2011)
- Best New Media, imagineNative Festival (2010)
- Second Prize, New Media, imagineNative Festival (2009)
- Best New Media, imagineNative Festival (2009)
- Honorable Mention, Prix Ars Electronica, Ars Electronica Festival (1999)

Biography

Jason Edward Lewis is professor of Design and Computation Arts at Concordia University, where he is also the University Research Chair in Computational Media and the Indigenous Future Imaginary. He is a digital media artist, poet and software designer. He received his MPhil from the Royal College of Art for *Dynamic Poetry: Introductory Remarks to a New Medium* (1997). He founded Obx Laboratory for Experimental Media, where he directs research/ creation projects using virtual environments to assist Aboriginal communities in preserving, interpreting and communicating cultural histories, devising new means of creating and reading digital texts, developing systems for creative use of mobile technology. He co-founded and co-directs the Aboriginal Territories in Cyberspace research network that is investigating how Aboriginal people can participate in the shaping of our digital media future, and co-directs workshops combining traditional stories and game design at the Kahnawake First Nations' high school. Lewis is deeply committed to developing intriguing new forms of expression by working on conceptual, creative and technical levels simultaneously. His creative work has been featured at the Ars Electronica Center, ISEA, SIGGRAPH, Urban Screens and Mobilefest, among other venues, his writing about new media has been presented at conferences, festivals and exhibitions on four continents and his work with Aboriginal Territories in Cyberspace has won multiple awards.

Source: http://design.concordia.ca/people/full-time-faculty/jason-edward-lewis.php